



#### **MULTIBODY SOLUTIONS 2025**

Altair Korea

#### **HIGHLIGHTS**

**Motion Solutions** 



## **Inspire Motion**

시스템 평가 및 개선을 위한 DOE 및 최적화 기능 지원 유연체, 접촉, FMU 관련 기능 강화



#### **Motion View / MotionSolve**

FRA, 케이블 모델링, 실시간 해석 등 다물체 동역학 해석 기능 강화



## **Motion Vertical**

Jupyter 기반 리포트 및 그래프 시각화를 통한 결과 분석 지원 타이어 모델 기능 강화 및 신규 Output 추가





Learn more at altair.com/altair-units

## **INSPIRE MOTION**



2024.1

## **Design Exploration**

#### WHY?

Optimize components and moving systems for best overall performance

#### HOW?

- Variables various motion entities such as motor speed, actuator velocity, or springdamping rates. Part shape parametrics are best controlled through sketches
- Responses monitor outputs coming from specific entities
- Objectives and Constraints optimize for the ideal Response conditions, or understand behavior within Response boundaries

#### 1. Define Variables

Name	Active	Туре	Value		Min	Max	Mode	Preview
Hole_Dist	0	Length	80.0 mm	=	30.0 mm	120.0 mm	Continuous Variable	
Spring_K	0	Stiffness	2.5 N/mm	=	2.0 N/mm	3.0 N/mm	Continuous Variable	

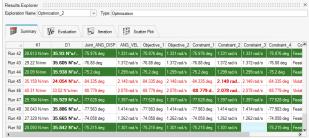
#### 2. Define Responses

Name	Active	Response Type	Component	Request Type	Set Type
T_MAX	~	Motion	Torque	Maximum	Motor

#### 3. Define Objectives and Constraints

Active	Туре	Response	Expression	Bound Value
~	Objective	T_MAX	Minimize	N/A
<b>✓</b>	Constraint	T_MAX	>=	500.0 N*mm
~	Constraint	T_MAX	<=	575.0 N*mm

#### 4. Solve and View Results





2024.1

## **Design Exploration**

Latch Mechanism – spring sensitivity DOE

#### **Objectives:**

Minimize motor actuation torque

#### **Constraints:**

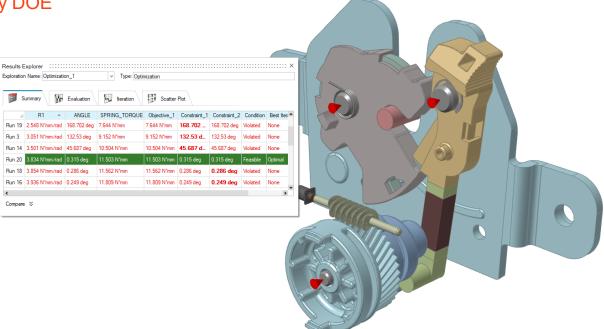
Angle of grey part must exceed 3 deg of rotation

#### **Responses:**

Rotation of grey part

#### Variables:

Spring Stiffness



~ 25 min for 20 iterations



2s/2.00s 65 & A/ Illi

#### 2024.1

## **Animation playback using Quality rendering**

#### WHY?

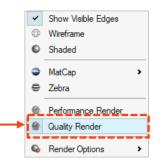
Generate professional-looking animations

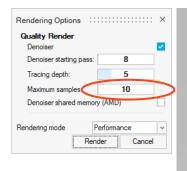
#### HOW?

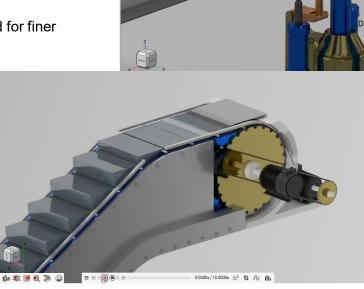
 After solving a motion analysis, set the render mode to Quality Render

 Use the record button on the motion animation play bar to record a rendered video

Maximum Samples can be adjusted for finer resolution









#### 2024.1

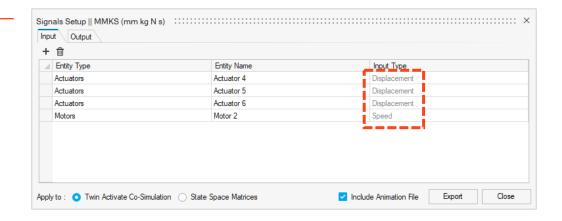
## Additional input signals support for Twin Activate

#### WHY?

Expands use case potential by giving users more freedom in controlling multibody plant model inputs

#### HOW?

 Twin Activate now supports all motor and actuator input types, such as Angle, Speed and Velocity (previously force and torque only)



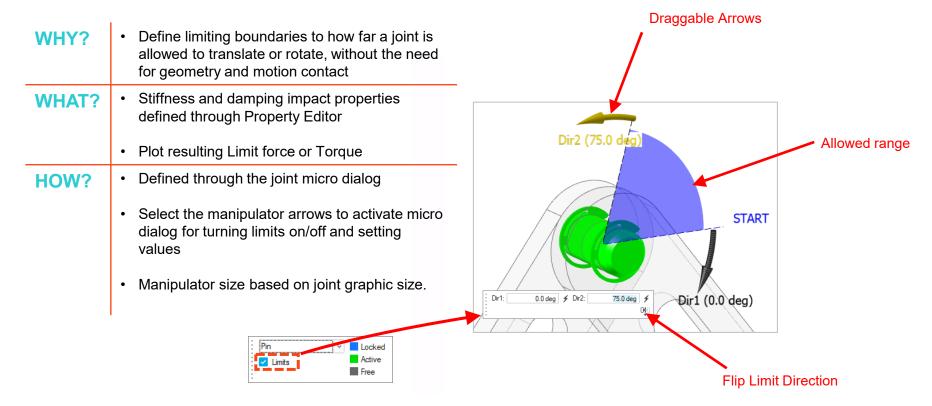


## Improved multibody plant representation in Twin Activate

WHY? Improved visual representation for easier understanding HOW? Signals embedded within the plant versus Actuator 1 - Command Signal (mm) Actuator 1 - Command Signal (Travel) the command signals supplied by the user are better distinguished Unit labels next to inputs and outputs Actuator 1 - Override Embedded Signa Actuator 1 - Embedded Signal (mm) Outputs for Embedded signals automatically generated when output for main input signal is created Motor 1 - Command Signal (rad/s) Motor 1 - Command Signal (Angular Velocity) Motor 1 - Embedded Signal (rad/s) Motor 1 - Override Embedded Signal



## Joint Limits





#### 2025

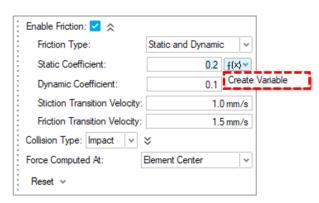
## Flex Bodies of Rigid Groups

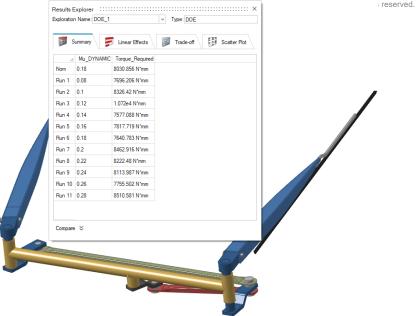
 Quickly and easily flexify Rigid Groups WHY? WHAT? Each part can have its own material properties Message pre-warns to check for gaps and/or interferences between rigid group parts HOW? Individual parts of the Rigid Group are rigidly bonded together box Bracket LH, Blade LH 0.095 kg -137.797 mm 6.87 mm & Blade Assy - RH Bracket RH, Blade RH 0.095 kg 361.316 mm 403.229 mm 346.728 kg\*mm2 -208,796 mm 5.58 mm 20.323 mm 684.635 kg\*mm2 240.399 kg\*mm2 475.266 kg\*mm2 Uper base Right Axis\_Right, Support\_... 0.378 kg 13.553 mm 209.51 mm 20.05 mm 487.099 kg\*mm2 249.274 kg\*mm2



## **New Design Variables**

WHY?
 Quickly check sensitivity of model performance to changes in friction properties
 WHAT?
 Static and Dynamic Contact friction coefficients
 Static and Dynamic joint friction coefficients
 HOW?
 Contact friction defined through Contact properties micro dialog
 Joint friction defined through Property Editor





✓ Friction Eff_				
Effect Ty	Stiction and Sli	ding		
Static Co	0.273	f(x} ↔		
Dynamic	0.25	Create Variable		
Stiction T_	2.0 mm/s			

Joint Friction Coefficients



#### 2025

## **Define Motion Contacts at Free Joints**

WHY? · Quickly add multiple contact joints based on pre-detected Free Joints Set Contacts find filter, click on free joint, click HOW? accept, repeat... OR Box-select all free joints at once Click, Accept Click, Accept Click, Accept Click, Accept



#### 2025

## **Define Motion Contacts at Free Joints**

WHY? · Quickly add multiple contact joints based on pre-detected Free Joints Set Contacts find fill HOW? accept, repeat... O Box-select all free jo Define unknown L Rear Cube 1 (free) joints Joint\_21 (Grounded ▼ W Load Case 1 **₫** Joint\_13 (Cylindrica (I Joint 14 (Hinge) Joint\_15 (Hinge) S Joint\_16 (Hinge) Joint 17 (Locked, R -Q- MMKS (mm kg N s)



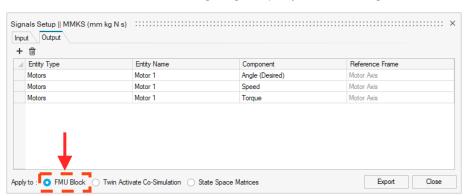
# FMU Export

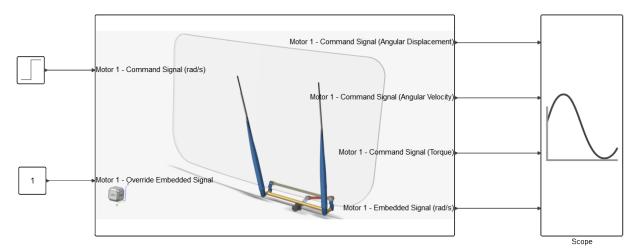
WHY?

More freedom in representing multibody systems inside Twin Activate

HOW?

 Under Run Settings, Export, use the Input/Output Signals table to define the FMU inputs and outputs, and export an .fmu block







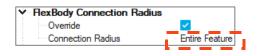
## **Display Joints as Detected Features**

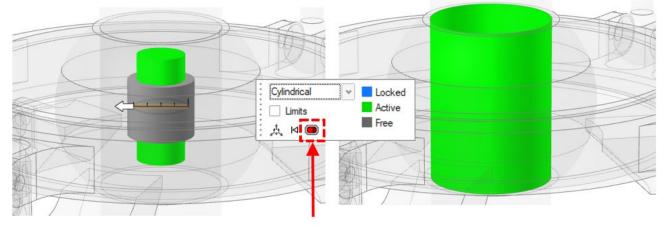
WHY?

Easily and quickly visualize the features of the joint that bear the loads for use in Analyze Part or Flex Body Connection Radius

HOW?

 While editing a joint, click on the Show Detected Features to toggle the view of the joint between the kinematic representation and the associated geometric feature







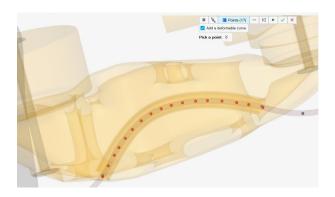
## **MOTIONVIEW / MOTIONSOLVE**

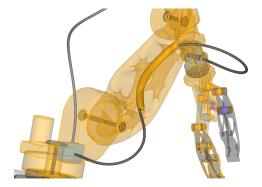


## Improvements for cable modeling

WHY?	<ul> <li>Consider cables, wires, and hoses early on in your design.</li> <li>Detect interference, kinks, and estimate range of motion</li> </ul>
WHAT?	<ul> <li>Users can model highly flexible slender elements in contact with their surroundings</li> <li>Define Deformable curves on Polybeam</li> <li>Deformable Curve contact</li> </ul>
HOW?	During polybeam creation:  • Add deformable curves  • Define radii along the curve  • Define contact between curve and rigid/flex bodies









## **System definitions in Entity Browser**

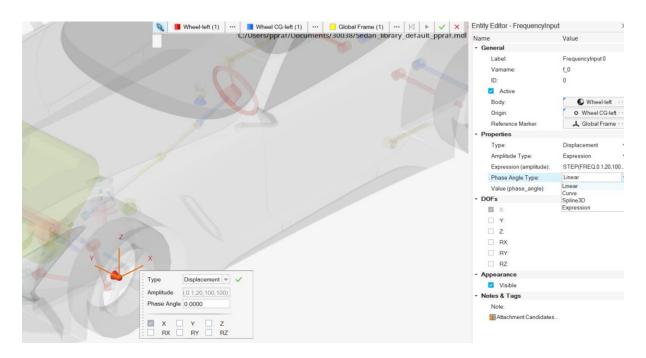
WHY? Enhance the workflow for *System* definitions Easy to store and access definitions Support for customer libraries Save Systems into the Entity Browser WHAT? Access them easily to instantiate in any model Build a model with Systems HOW? Use right click option to "Store System Entity" C:/Users/Tutorials/landing gear.mdl Fill in details along with an icon image • To restore, double click on the icon in the Entity Browser O Points (1) Ø Vectors (3) ## @ Default Analysis ana\_default Collapse All Children Lock system Ground\_Group sys\_misc A Filter Using Entity Selector Type sys\_airplane sys suspension sys\_main\_pistor Q Hide Selected 24 Cut Copy CMI+C Paste ⊕ Delete Activate Deactivate OK Cancel Restore Defaults Apply Change Label Change Varname Topology View Apply Attachment Candid Store System Entity



#### **Enhancements**

#### FrequencyResponse

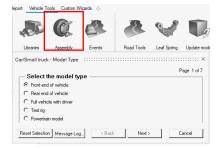
• FrequencyInput capability has been extended to provide non-linear inputs such as a Curve or an Expression

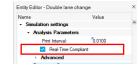






## Steps to Run MotionSolve-RealTime from MotionView





# Select Car/Small truck Library



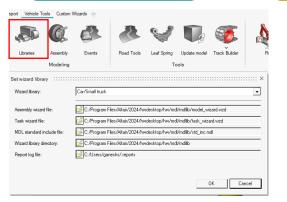
Build assembly

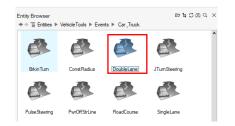


Add dynamic event



Run MotionSolve in RealTime

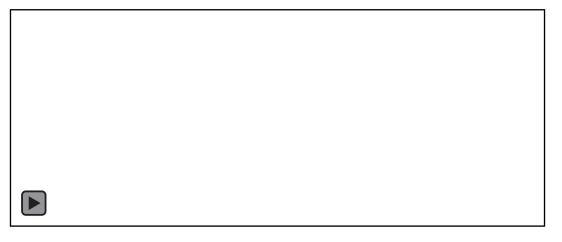






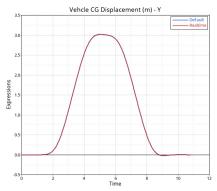
## **Example**

- A two-Door Sedan model is built from car/small truck wizard
- The model comprises 383 kinematic degrees of freedom and 19 additional states

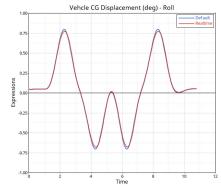


Simulation wall time - 40.1 sec

Simulation wall time - 7.7 sec



#### RMS Error – 0.08%

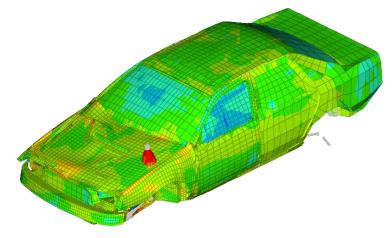


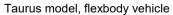
RMS Error – 1.21%



## Frequency response analysis enhancement

WHY?	<ul> <li>Understand how a system reacts to excitations of different frequencies and amplitudes</li> <li>Important for NVH analysis to identify potential issues like resonance or instabilities.</li> </ul>
WHAT?	<ul> <li>Frequency Dependent Force/Torque</li> <li>Modal participation factor</li> <li>Kinetic energy, dissipative energy, and strain energy distribution.</li> <li>Transfer path analysis</li> </ul>
HOW?	<ul> <li>Add Force_FreqDependent with FFOSUB</li> <li>Add write_mode_factor in Param_FreqResponse</li> <li>Add flag write_energy_dist in Param_FreqResponse</li> <li>Add pfpath_flexbody_id in Param_FreqResponse</li> </ul>







#### mkb matrices from Linear

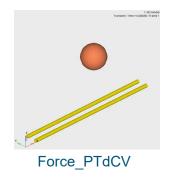
WHY?	<ul> <li>To represent the non-linear mechanical system at the operating point in a continuous time-invariant linear mkb format for stability analysis, control design and FE modeling.</li> </ul>
WHAT?	<ul> <li>MotionSolve calculates the Mass (.mas), Stiffness (.stf), and Damping matrices (.dmp) written file in oml and matlab formats similar to state space matrices.</li> </ul>
HOW?	<ul> <li>To enable mkb matrices from a linear state space analysis use write_mkb = "true" in Param_Linear statement</li> <li>These matrices are used for further processing in Compose/Matlab or as inputs to FE model.</li> </ul>

```
% Mass Matrix = 2 x 2
Mas=[
  5.00000000000000010E-04
                           0.0000000000000000E+00:
  0.0000000000000000E+00
                           1.00000000000000002E-03];
% Stiffness Matrix = 2 x 2
Stf=[
  1.8000000000462350E+01 -7.9999999996070166E+00;
 -7.99999999996077271E+00
                          7.99999999996070166E+001;
% Damping Matrix = 2 x 2
Dmp=[
  1.7999993749999998E+00 -7.9999993749999980E-01;
 -7.99999937499999980E-01
                           7.99999937499999980E-011;
```



## **Higher Pair Force Contact - Deformable Curves, Deformable Surfaces**

WHY?	<ul> <li>Provide computational more efficient contact definitions compared to the more generic Force_Contact</li> </ul>
WHAT?	<ul> <li>higher pair force to define contact between deformable curves, deformable surfaces and graphics</li> </ul>
HOW?	<ul> <li>Using Force_PTdCV, Force_DCVCV, Force_DCVSF, Force_GRADCV, Force_GRADSF</li> </ul>











Force\_GRADCV

Force\_GRADSF

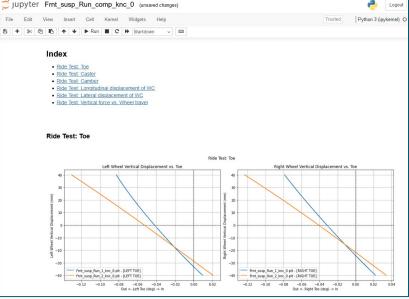
Force\_DCVSF

## **MOTION VERTICAL**



## **Jupyter Notebook for plotting results**

WHY?	<ul><li>Provide an alternative to traditional reporting tools.</li><li>Lightweight, customizable and programmable.</li></ul>	
WHAT?	Vehicle simulation reports in Jupyter Notebook.	
HOW?	<ul> <li>Auto-generated using result files.</li> <li>Invoke the report from MotionView.</li> </ul>	Ç ju





## **Jupyter Notebook for plotting results**

### What is Jupyter Notebook?

An open-source web application that allows you to create and share documents containing live code, equations, visualizations, and narrative text.

Jupyter Notebook reports are available for:

- Full Vehicle Events with Altair Driver.
- Suspension KnC analysis (with SDF).

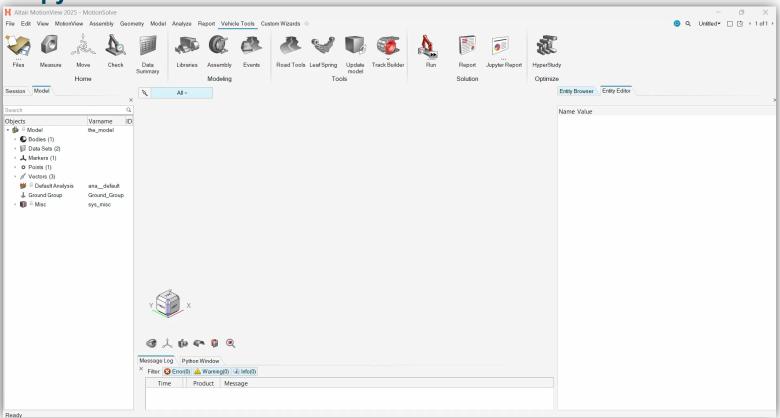




Jupyter Reports are add-on. These do not replace HV/HG reports.

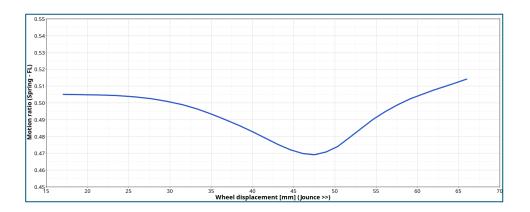


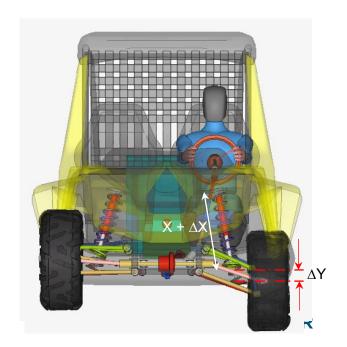
**Jupyter Notebook - Plot** 



## **Motion ratios (Spring)**

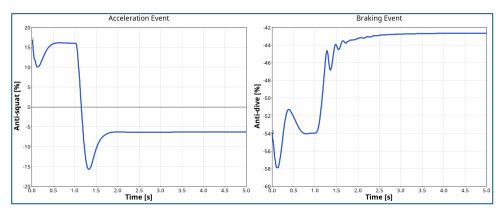
WHY?	Important metric in vehicle and suspension design.
WHAT?	User-sub based output requests.
HOW?	Integrated into the vehicle assembly wizard.

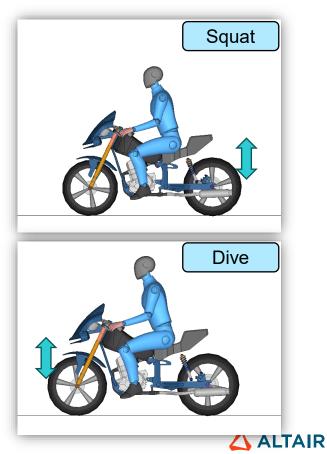




## **Anti-squat/dive outputs (2W)**

WHY?	Important metric in vehicle and suspension design.
WHAT?	User-sub based output requests.
HOW?	<ul> <li>Integrated into the Two-wheeler vehicle assembly wizard.</li> </ul>



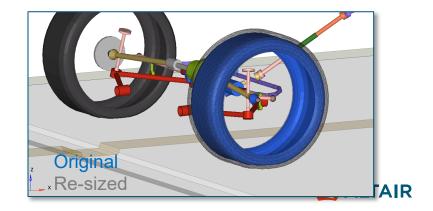


\*Available for 2W models built using the assembly wizard.

## **CD-Tire updates: re-sizing, MF++, licensing**

WHY?	<ul><li>Features supported by Fraunhofer CD-Tire.</li><li>Useful design tools for quick performance estimation.</li></ul>
WHAT?	<ul> <li>Official support and documentation for re-sizing feature.</li> <li>Official support for CD-Tire MF++.</li> <li>Updates to the license checkout logic.</li> </ul>
HOW?	<ul> <li>Re-sizing feature: Include re-sizing block in the tire property file (or in the control file).</li> <li>Magic Formula tire: Browse the CD-Tire MF++ tire property file in the vehicle model.</li> </ul>

```
[TIRE_AND_RIM_RESIZING]
TIRE_REF = 245/40R18 #Reference tire
specification
RIM_REF = 18x8.5 #Reference rim
specification
TIRE_NEW = 265/40R18 #Target tire specification
RIM_NEW = 18x9 #Target rim specification
```



# **THANK YOU**

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